
Subject: Camera mod

Posted by [Artofeel](#) on Sun, 17 Nov 2013 09:32:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

Since I probably will never finish the work on my mod, perhaps it would be better to split it into parts

this part about the camera

it is just a fine-tuning

it changes the movement of the camera, they are now smoother and with inertia and it alters position of the camera for almost all game situations

install:

you must to run the script with your like this

```
RunScript("scripts\artofeel_camera_mod.lua")
```

easiest way is to use this script injector

<http://fable3mod.com/forums/index.php?t=msg&th=225&s tart=0>

File Attachments

1) [Artofeel_camera_mod.zip](#), downloaded 3545 times

Subject: Re: Camera mod

Posted by [klownk](#) on Tue, 14 Apr 2020 11:13:50 GMT

[View Forum Message](#) <> [Reply to Message](#)

We want the exact opposite. Raw movement and no inertia...
